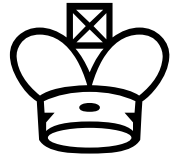


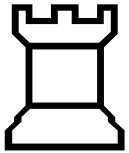
Listen to your pieces, find out what to do for them.

Here are some things your pieces might say to you if you could hear them:



**King:** I want to go in one of my castles where it's safe. But I must come out to help at the end when the Queens have gone."

**Queen:** "I hate being bugged by other pieces. I'll wait until we've had a few swaps then attack with my gang."



**Rook:** "I want to be on an open file with my friend, the other Rook."

**Bishop:** "I want a nice clear view, not blocked by Pawns."



**Knight:** "Put me on a central square in the middle where I can't be attacked by Pawns."

**Pawns:** "Get out of my way! I want to be a Queen."

